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SET A



UNIVERSITI KUALA LUMPUR Malaysia France Institute

FINAL EXAMINATION

JANUARY 2014 SESSION

SUBJECT CODE	: FSD 23002
SUBJECT TITLE	: PROGRAMMING FUNDAMENTAL
LEVEL	: DIPLOMA
TIME / DURATION	:
	(2 HOURS)
DATE	:

INSTRUCTIONS TO CANDIDATES

- 1. Please read the instructions given in the question paper CAREFULLY.
- 2. This question paper is printed on both sides of the paper.
- 3. Please write your answers on the answer booklet provided.
- 4. Answer should be written in blue or black ink except for sketching, graphic and illustration.
- 5. This question paper consists of TWO (2) sections, Section A and B. Answer all questions in Section A. For Section B, answer two (2) questions only.
- 6. Answer all questions in English.

THERE ARE 9 PAGES OF QUESTIONS, EXCLUDING THIS PAGE.

SECTION A (Total: 60 marks)

INSTRUCTION: Answer all questions. Please use the answer booklet provided.

Question 1

(a) Answer the following questions correctly.

(i)	Define the term program.	
		(2 marks)
(ii)	State two (2) methods to represent algorithm.	
		(2 marks)
(iii)	Define the term syntax.	
<i>a</i> ,		(2 marks)
(iv)	Give two (2) type of programming language	
(, ,)	Define the term error	(2 marks)
(v)	Denne the term array.	(2 marke)
		(Z marks)

(b) Figure 1 is the memory overview of an integer array named yrBorn []. Explain and state the array saiz, array offset number and array content of the array grades[].



Figure 1: memory overview of array yrBorn []

(4 marks)

(c) Let say you are asked to prepare a program that able to determine a whether a number entered by user is positive or negative. Outline the algorithm by sketching a flowchart to indicate the algorithm of the program.

(6 marks)

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Question 2

(a) State the output that will be produced after the execution of the statement below.

(2 marks)

(b) Write a C++ program that will declare and initialize a variable character *question* to the value of '? '. The program must be able to output the variable *question*.

(2 marks)

(c) Write a C++ statement that first prompts a user to key in and read two (2) decimal and store into the variables *float_1* and *float_2*. Your program must also display the difference of the integers. Assume that variable *mul*, *float_1* and *float_2* have been declared as float.

(6 marks)

(d) State the output that will be produced after the execution of the statement below.

int i, j = 3; while (j > 0) { i = (1/2.0)+j; j--; cout<<j<<endl;}</pre>

(4 marks)

Question 3

(a) Consider the flowchart in Figure 2.



Figure 2: Flowchart to display value of variable count

(i) Using the repetition statements, write a C++ program of the above flowchart.

(5 marks)

(ii) Show the output display of the above repetition statement.

(2 marks)

(b) Consider the following code segment:

(i) Show the output displayed after the code is executed.

(5 marks)

(ii) Determine the value that *myNum*[3] holds.

(2 marks)

(c) Consider the following segment of program:

```
#include <iostream>
using namespace std;
int main()
{ float marks[5],i = 0;
cout<<"Please input 5 marks : "<<endl;
//complete the code
    return 0;
}</pre>
```

Using the *for* loop statement, complete the program above in which it able to read 5 numerical marks and store in an array *marks* [].

(5 marks)

(d) A program below is used to calculate the average of two (2) numbers entered by user.

```
#include <iostream>
using namespace std;
float Ave_num(float x, float y);
int main()
{ float ave = 0, num1, num2;
cout<<"Please input 2 numbers : "<<end1;
cin>>num1>>num2;
//function call
cout<<"Average is "<<average<cend1;
   return 0;
}
//function definition</pre>
```

A programmer-defined function *Ave_num()* is used to calculate the average and return the calculated average to the main function.

(i) Write the *function call* of the above code

(2 marks)

(ii) Write the *function definition* of *Ave_num(*).

(5 marks)

SECTION B (Total: 40 marks)

INSTRUCTION: Answer TWO (2) questions only.

Please use the answer booklet provided.

Question 4

As a beginner in C++ program, you are asked to develop the simple calculator system to perform some mathematical operations. The system must work as follows:

- i. Display the arithmetic option and its operation(refer to Table 1);
- ii. Read the arithmetic option;
- iii. Read two (2) numbers from user;
- iv. Perform calculation and display the result;
- v. Display "Invalid option" if the arithmetic option is not the system.

ARITHMETIC	ARITHMETIC
OPTION	OPERATION
A	Addition
S	Subtraction
М	Multiplication
D	Division

 Table 1: Arithmetic option and its operation

(a) Assume that the problem above will use the *switch* statement, sketch a flowchart that will represent the above system.

(10 marks)

(b) Using the *switch* statement, write a complete C++ program based on the flowchart in Question 4 (a). The system must be able to accept either upper case letter or lower case letter as the arithmetic option. Refer to Figure 3 and Figure 4 as the input output example of the system.

📾 C:\Dev-Cpp\Project1.exe	- 🗆	×	ľ
SIMPLE CALCULATOR			
OPTION OPERATION A> Addition S> Subtraction M> Multiplication D> Division			
Enter your OPTION and 2 NUMBERS OPTION: d #1 : 10 #2 : 4			
$10 \neq 4 = 2.5$			
Press any key to continue		•	

Figure 3: Sample of input and output of the system when option *d*, number 10 and 4 were entered.



Figure 4: Sample of input and output of the system when option *W*, number 1 and 2 were entered.

(10 marks)

Question 5

(a) The angle of a circle can be determined in two (2) terms which are degrees and radians. The angle in degrees can be calculated using the following formula to obtain the degree in radians:

angle in rad =
$$\frac{angle \ in \ deg}{180} \times \pi$$

Using this formula, you are asked to develop a system that able to calculate and display five (5) angles in radian from five (5) angles in degrees entered by user. The program will work as follows:

- i. Read five (5) angles in degrees and store in an array named angle_Deg[].
- ii. Calculate the angle in radian an store in an array named angle_Rad[].
- iii. Display the content of both arrays.

Refer to Figure 5 for the example of input and output display of the program. Write a C++ program that will produce a system as explain above. Use the declaration of two (2) arrays *angLe_Deg[]* and *angLe_Rad[]* with the size of 5.

- 0 C:Wev-Cpp\Project1.exe × PROGRAM TO CONVERT 5 ANGLE in DEGREE TO RADIAN ٠ Please input 5 angle in degree (Separate each angle with space then enter) Angle in Degree : 100 120 270 118 310 angle_Deg[i] angle_Rad[j] No 100.0000 123 аааа аааа 5 Press any key to continue . . .

Figure 5: Sample of input and output of the system in converting 5 angle in degrees to radians.

(15 marks)

(b) Consider the program given below:

```
#include <iostream>
using namespace std;
int main()
{
    int num = 5;
    if((num%2)!= 0)
    cout<<"Number is odd \n";
    else
    cout<<"Number is even\n";
    return 0;
}</pre>
```

Sketch the flowchart of the program above.

(5 marks)

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Question 6

A program is developed to calculate the area and parameter of a trapezoid. The program will works in a way that user is required to input the value of a, b, c, d and h of a trapezoid. The perimeter and area will be calculated using the given formula in Figure 6. Then the calculated values will be displayed.



Figure 6: Formula to calculate area and perimeter and area of a Trapezoid

(a) Write a simple program that able to calculate and display the perimeter and area of a trapezoid as explain above.

(5 marks)

- (b) Let say that the above program need to be constructed using programmer-defined function. The details of the program are as follows:
 - (i) The main function will read the value of *a*, *b*, *c* and *d* of a trapezoid.
 - (ii) A programmer-defined function *calcPerimeter* (), will be used to calculate the perimeter of the box. The function will receive the value of *a*, *b*, *c* and *d*. The calculated perimeter value will be return to the main function.
 - (iii) A programmer-defined function *calcArea* (), will be used to calculate the area of the trapezoid. The function will receive the value of *a*, *b*, and *h*. The calculated area value will be return to the main function.
 - (iv) The main function will display the value of perimeter and area.

Develop the program from the above program's details.

(15 marks)

END OF QUESTIONS

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