

UNIVERSITI KUALA LUMPUR MALAYSIAN INSTITUTE OF INFORMATION TECHNOLOGY

FINAL EXAMINATION MARCH 2024 SEMESTER

COURSE CODE

: IVB20304

COURSE NAME

: PROGRAMMING 3

PROGRAMME NAME

(FOR MPU: PROGRAMME LEVEL)

: BACHELOR OF GAME DEVELOPMENT

TECHNOLOGY WITH HONOURS

DATE

: 24 JUNE 2025

TIME

: 9:00am - 11:00am

DURATION

: 2 HOURS

INSTRUCTIONS TO CANDIDATES

- 1. Please CAREFULLY read the instructions given in the question paper.
- 2. This question paper has information printed on both sides of the paper.
- 3. This question paper consists of ONE (1) section; Section A ONLY
- 4. Answer ALL questions in Section A.
- 5. Please write your answers on the answer booklet provided.
- 6. Answer all questions in English language ONLY.

THERE ARE 8 PAGES OF QUESTIONS, EXCLUDING THIS PAGE.

SECTION A (Total: 100 marks)

INSTRUCTION: Answer ALL question.

Please use the answer booklet provided.

Question 1

You are developing a simple 2D game called **Fruit Catcher**. The player moves a basket left and right to catch falling fruits like apples, oranges, and bananas. Each fruit has different score values. The player can also view their inventory to check the fruits they have collected.

Based on the game scenario above, answer the following questions by applying Object-Oriented Programming (OOP) concepts and data structures.

a) Name two objects from the game and describe one property and one behavior for each object.

(4 marks)

b) Suggest a suitable class name for this game and write two objects (instances) that can be created from that class.

(4 marks)

c) The function catchFruit() hides complex logic from the player and only shows simple output. Which OOP concept is applied and how?

(2 marks)

d) You have different fruit types with different values. How would you apply inheritance to design this part of the game?

(3 marks)

e) All fruits have a method displayInfo() but show different details (e.g., color, points). What OOP concept allows this and how does it work?

(3 marks)

f) You want to store scores for 5 players. How would you use an array in this case? Show declaration and how to access one score.

(3 marks)

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g) You need to store each player's name and their score. Which collection would you use and how?

(3 marks)

h) In a game, the player's health should not be changed directly from outside the class. How can you make sure only safe changes are allowed?

(3 marks)

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You are given the following denormalized table used by a college to manage course enrolments:

Denormalized Table: EnrollmentRecords

	67	78	67	78	32	67	29
Advisor Phone	03-1234567	03-2345678	03-1234567	03-2345678	03-8765432	03-1234567	03-1234567
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Advisor	Dr. Lim	Dr. Goh	Dr. Lim	Dr. Goh	ا ق	Dr. Lim	Dr. Lim
Total Credits	10		2	10	9	=	2
Credit3	4	NULL	NULL	4	NULL	4	NULL
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Course Name3	Math 1	NULL	NULL	Math 1	NUCL	Statistics	NOLL
Course Code3	MA101	NOLL	NULL	MA101	NULL	MA102	NULL
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Course Name2	Databases	Math 1	Statistics	Web Design	Web Design	Math 1	Math 1
Course Code2	102		102	103	103		101
	CS102	MA101	MA 102	CS103	CS103	MA101	MA101
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Course Name1	Programming	Programming	Databases	Programming	Databases	Programming	Web Design
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urse de1	101	101	CS102	101	CS102	101	CS103
P Course Code1	CS101	CS101	[CS101		CS101	
StudentP Course hone Code1	012- 3456789	019- 8765432	012- 3456789	017-	018- 3333444	013- 2222333	012- 3456789
Student	Aisha Tan	Mark Lee	Aisha Tan	Nur Iman	John Woo	Emily Chan	Aisha Tan
TE S Z							
Stude	\$1001	\$1002	S1001	S1003	S1004	\$1005	\$1001
Enroll Studentl D D	E001	E002	E003	E004	E005	E006	E007

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Question 2

a) Identify the normalization issues in the denormalized table given.

(2 marks)

a) Normalize the above table into First Normal Form (1NF). Provide the new table structure and explain the changes made.

(5 marks)

b) Based on your 1NF table, normalize it into Second Normal Form (2NF). Show all resulting tables and briefly explain how you removed partial dependencies.

(10 marks)

c) Further normalize the 2NF tables into Third Normal Form (3NF). Identify and remove any transitive dependencies. Show the final set of tables and provide a brief explanation.

(8 marks)

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Question 3

Scenario: Vehicle Rental System

A vehicle rental company operates multiple branches across the country. To improve their operations, the company plans to develop a database system to manage customers,

branches, vehicles, and rental transactions.

Each branch has a unique BranchID. It also has a BranchName, Location, and PhoneNumber.

Each branch manages several vehicles, but a vehicle can only be assigned to one branch at

a time.

The company offers different vehicles for rent such as cars, vans, and motorcycles. Every vehicle is identified by a VehicleID. Other details recorded for each vehicle include Type (e.g.,

car, van, bike), Brand, Model, Year, and RentalRatePerDay. The system also stores which

branch the vehicle belongs to.

Customers must register before renting a vehicle. For each customer, the company records a

unique CustomerID, FullName, PhoneNumber, Email, and DrivingLicenseNumber.

A customer may rent many vehicles over time. Each time a customer rents a vehicle, a rental

transaction is created. A rental transaction includes a unique RentalID, RentalDate,

ReturnDate, TotalCost, and Status (e.g., Booked, Ongoing, Returned, Cancelled). The rental

record links the customer and the vehicle.

One vehicle can only be rented to one customer at a time, but a customer can rent many

vehicles (over time, not concurrently). The system must also track the branch from which the

vehicle was picked up.

The company wants the database to ensure data consistency and support tracking of each

vehicle's status and rental history.

Draw a complete Entity-Relationship (ER) diagram based on the scenario above. Your ER

diagram must include:

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a)	All entities and their relevant attributes	
		(10 marks)
D)	Clearly underlined primary keys	
		(6 marks

c) Appropriate relationships between entities

(4 marks)

d) Correct cardinality for each relationship (e.g., 1:1, 1:N, M:N)

(5 marks)

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Question 4

Vehicle Service Management System

You are given TWO tables:

Table: Vehicle

Column Name	Data Type
VehicleID	INT (Primary Key)
PlateNumber	VARCHAR(10)
Model	VARCHAR(50)
Year	INT

Table: Services

Column Name	Data Type
ServiceID	INT (Primary Key)
VehicleID	INT (Foreign Key to Vehicles)
ServiceDate	DATE
Description	TEXT
Cost	DECIMAL(8,2)

Write the SQL query based on the statement given below.

a) Create a new table named Customers with the following colums: CustomerID as an integer and primary key, FullName as a string (maximum 100 characters) and PhoneNumber as a string (maximum 15 characters).

(4 marks)

b) Insert a new customer into the Customers table. The customer details are :

CustomerID: 101

FullName: Rizal Rahman PhoneNumber: 0112233445

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c) Update the phone number of the customer with CustomerID 101 to '0198765432'.	
	2 marks)
d) Retrieve all records from the Vehicles table. Show PlateNumber, Model and Year.	
	3 marks)
e) Display all services that cost more than RM100. Show ServiceID, Description, and	i Cost.
(;	3 marks)
f) List all Model and Year of vehicles made after 2020.	
	3 marks)
· ·	,
g) Find the average cost of all services. Display the result as AverageCost.	
(4	4 marks)
h) Delete the vehicle with VehicleID = 5.	
	3 marks)

END OF EXAMINATION PAPER

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